



# Yue (Annie) Zhu

Animator/Designer/Storyboard Artist

631-889-6141 / yzhu8@sva.edu / annieanimation.com / New York, NY

## Education

**School of Visual Arts** **New York, NY**  
**Bachelor of Fine Arts in Animation** **2015—2019**

### COURSE WORK

- ◆ Story Pitch, James Grimaldi
- ◆ Drawing, Matt Archambault
- ◆ Advanced Animation Workshop, Frank Gresham
- ◆ Flash for Animation, Albert Pardo
- ◆ TVPaint Animation, Harry Teitelman
- ◆ Sound Design, Paul Goodrich

## Skills

**2D** | Flash, Toonboom (Advanced) - Harmony, Storyboard Pro, TVPaint Animation, Photoshop (Advanced), InDesign, Illustorator

**3D** | Maya, Cinema 4D, Sketchup

**Special Effects** | Adobe After Effects

**Editing** | Adobe Premier, Final Cut Pro

**Sound** | Adobe Audition, Pro Tools

**Others** | MS Office, Nikon DSLR System, Bootstap 4

**Traditional Art Skills** | Drawing, Inking, Watercolor

**General** | Animation, Storyboard, Illustration, Character/ Color/ Layout/ Prop/ Sound Design, Modeling, Video Editing, Special Effects

**Languages** | Mandarin

## Work Experience

**Creative Firm** **New York, NY**  
**Animator** **Mar 2020—present**

- ◆ Responsible for the all stages of production, including character designs, style frames, color keys, layout designs, storyboards, finished animation, and final video composite for the trailer animation
- ◆ Discuss and refine the story structure to make the animation more coherent and stimulating

**AKMH LLC, Harbor c/o Billions** **New York, NY**  
**Animator** **Jan 2020—present**

- ◆ Collaborate in animation production for the upcoming feature film *A Mouthful of Air*
- ◆ Create clean and consistent background designs, style frames, and color keys
- ◆ Work closely with screenwriter and director to develop and improve the storyline
- ◆ Revise the original artworks and animatics

**Animator, Illustrator and Storyboard Artist (Contract)**  
**May 2019—present**

- ◆ Complete freelance projects for clients in fields ranging from education, video games, publishing, music production, and film
- ◆ Create character designs, storyboards, illustrations and animations, help clients stand out in their specific niche
- ◆ Deliver high-quality digital artworks on limited schedules through effective time management and client communication

**ideaMACHINE Studio** **Union City, NJ**  
**Productions Intern** **Sep—Oct 2019**

- ◆ Created commercial animations that distinguish clients' brands and missions
- ◆ Conceptualized and prepared production-ready illustrations and character design assets for motion graphic videos
- ◆ Assisted in revising and editing footage, created whiteboard animations in After Effects for clients' products
- ◆ Collaborated with directors, producers, and production team to produce company branding videos

**Panda Corner Corporation** **New York, NY**  
**Video Editing and Social Media Intern** **Jun—Sep 2019**

- ◆ Worked with creative teams to produce visually compelling content; designed eye-catching animations, illustrations, and web banners in Adobe Photoshop and After Effects
- ◆ Edited short and long-form videos for social media include Instagram, Youtube, etc.
- ◆ Contributed to social media campaigns, assisted visual director, marketing managers, and other team members to develop creative marketing materials and brand awareness ads

**Wasabi Kikaku, Inc.** **New York, NY**  
**Animation and Design Intern** **Oct—Dec 2018**

- ◆ Designed web banners, logos, animated characters and full commercials
- ◆ Prepared Facebook ads and other promotional media
- ◆ Increased page view numbers from 2K to 4K for clients
- ◆ Illustrated line arts for clients' products
- ◆ Maintained and updated websites on WordPress